

# New Explainable Active Learning Approach for Recommender Systems



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### Introduction and Motivations

- Recommender Systems are intelligent programs that analyze patterns between items and users to predict the user's taste.

#### Problems for Recommender Systems

Lack of interpretability for accurate models

Missing Data and sparse input

Explainable Matrix Factorization

Active Learning: Select most useful data

### Objective

- Design an efficient Active Learning Strategy to increase the **explainability** and the **accuracy** of an "Explainable Matrix Factorization" model.

### Matrix Factorization

**Input:** Rating matrix

	Item v	
user u	$r_{uv}$	Rating from user u to item v

**Idea:** Learn p and q to predict all values of the rating matrix

- p and q are the representation of the user u and item v in a latent space.

$$r_{uv} = q_v^T * p_u$$

**Learning process:**  $\min_{P,Q} \sum_{(u,v) \in R} (r_{uv} - q_v^T p_u)^2 + \lambda (\|p_u\|^2 + \|q_v\|^2)$

**Main Problem:** Matrix Factorization is a **Black Box Model**

### Explainable Matrix Factorization

**Idea:** Provide neighborhood style explanations with recommendations

**Recommendation:**

**Justification:** 80% of users who have similar interests to you have liked this video

**New objective function:**

$$J = \sum_{(u,v) \in R} (r_{uv} - q_v^T p_u)^2 + \frac{\beta}{2} (\|p_u\|^2 + \|q_v\|^2) + \frac{\lambda}{2} (p_u - q_v)^T W_{uv}$$

- $W_{uv}$  is the explainability score calculated for the user u and item v.
- Explainability term to favor users and items with similar p and q

$$W_{uv} = \begin{cases} \frac{|N'(u)|}{|N_k'(u)|} \text{ if } \frac{|N'(u)|}{|N_k'(u)|} > \theta; \\ 0 & \text{Otherwise;} \end{cases}$$

$N'$  is the total number of neighbors who rated item v and  $N_k'$  is the total number of neighbors

### ExAL algorithm

- Select items from an unlabeled pool set of items using a **selection strategy**
- Get the true ratings of the selected item from the new user
- Adjust the parameters of the model using the new ratings
- Repeat process until meeting a stopping criterion

### ExAL-min Strategy

- Select items using the following criterion:

$$i_u^* \approx \underset{i \in I_{pool}^u}{\operatorname{argmin}} \sum_{j \in I_{test}^u} \left| 1 - r_{uj} + 2\alpha((r_{ui} - \bar{R}_i) \sum_{f=1}^k q_{if} q_{jf}) + \lambda W_{ui}(r_{uj} - \sum_{f=1}^k q_{if} q_{jf}) \right|$$

Selected item	Predicted change in the Estimated test error	Regularization term to take into consideration the explainability
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- The strategy picks the item that is expected to have the least estimated Mean Absolute Error with taking into consideration explainability

<b>Pros</b>	Good explainability increase
<b>Cons</b>	Slow accuracy increase

### ExAL-max Strategy

- Select items using the following criterion:

$$i_u^* \approx \underset{i \in I_{pool}^u}{\operatorname{argmax}} \sum_{j \in I_{test}^u} \left| 1 - r_{uj} + 2\alpha((r_{ui} - \bar{R}_i) \sum_{f=1}^k q_{if} q_{jf}) + \lambda W_{ui}(r_{uj} - \sum_{f=1}^k q_{if} q_{jf}) \right|$$

Learn the true rating of items that are expected to increase the test error

The newly selected items will provide new information to help ameliorate the predictions of the model

<b>Pros</b>	Good accuracy increase
<b>Cons</b>	Low Explainability improvement

### ExAL-min-max Strategy

**ExAL-min-max**

Use ExAL-min to increase Explainability | Use ExAL-max to increase Accuracy

Combine both strategies to increase Accuracy and Explainability

**ExAL-min-max can control the tradeoff Explainability and Accuracy**

### Experimental Results

**Data set:** Movie-lens  
 • Users: 943  
 • items: 1680

**Splitting strategy**  
 • 343 test users (new users)  
 • 600 train users

**Explainability Evaluation metrics:**

Explainability Precision:  $xP = \frac{1}{|U_{test}|} \sum_{u \in U_{test}} \frac{|N_{rec}^u \cap N_{exp}^u|}{|N_{rec}^u|}$

Explainability Recall:  $xR = \frac{1}{|U_{test}|} \sum_{u \in U_{test}} \frac{|N_{rec}^u \cap N_{exp}^u|}{|N_{exp}^u|}$

Explainability F-score:  $xF - score = 2 \frac{xP \times xR}{xP + xR}$

- $N_{rec}^u$  is the number of recommended items to the user u, and  $N_{exp}^u$  is the number of recommended and explainable items to the user u.

**Accuracy Evaluation metrics:**

Mean Absolute Error:  $MAE_u = \frac{1}{|I_{test}^u|} \sum_{j \in I_{test}^u} |r_{uj}^* - r_{uj}|$

**Baseline Methods**

- Random selection
- Karimi's Optimal Selection
- Highest rating probability
- Highest variance method

Method	Explainability	Accuracy
<b>ExAL-min</b>	Optimal Explainability increase	Very slow Accuracy increase
<b>ExAL-max</b>	Poor Explainability increase	Effective Accuracy increase
<b>ExAL-min-max</b>	Boost the Explainability starting from the 5th iteration (when we switch from ExAL-max to ExAL-min)	Optimal Accuracy increase especially after the 5th iteration

### Conclusion

- ExAL-min:** chooses items that are predicted to reduce the test error, takes into account an explainability term to favor the interpretability of the model. **Optimal method for increasing explainability.**
- ExAL-max:** choose items with the highest predicted test error. **Helps to increase the accuracy at a faster pace**
- ExAL-min-max:** Mixed strategy that uses both ExAL-max and ExAL-min. **Can control the tradeoff between Accuracy and Explainability**

### Future Work

- Apply our strategy to other black box algorithms (Deep Learning)
- Generalize it to other machine learning areas (supervised learning)

### References

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- Karimi, R., Freudenthaler, C., Nanopoulos, A., and Schmidt-Thieme, L. (2011b). Towards optimal active learning for matrix factorization in recommender systems. In Proceedings of the 2011 IEEE 23rd International Conference on Tools with Artificial Intelligence

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